Caroline Reilly
Senior Project: Journey

Description:

Originally, I had intended to make this story about loss, but as I got further and further along, I realized that this story also personified my life. It was a Journey to get where I am now, and I'm much happier where I am now than I was before.

Projection:

This was supposed to be a 2D video that goes into the real world, but I ran out of time and wasn't able to film the ending of the real world part. I also wanted to be able to create the main character which was my dog in 3D but again I knew that part with the time wouldn't be possible.

Artists Statement:

I do the things I do because I enjoy learning how to do new things and learning more. I also do these things because a lot of the time I am depressed for various reasons, but if I can focus my attention to creating and learning something new then I don't think about how depressed I am. I create the things that I do because I do research and having some information about biology, I can create more realistic creatures, like the dogs you will see in my project.

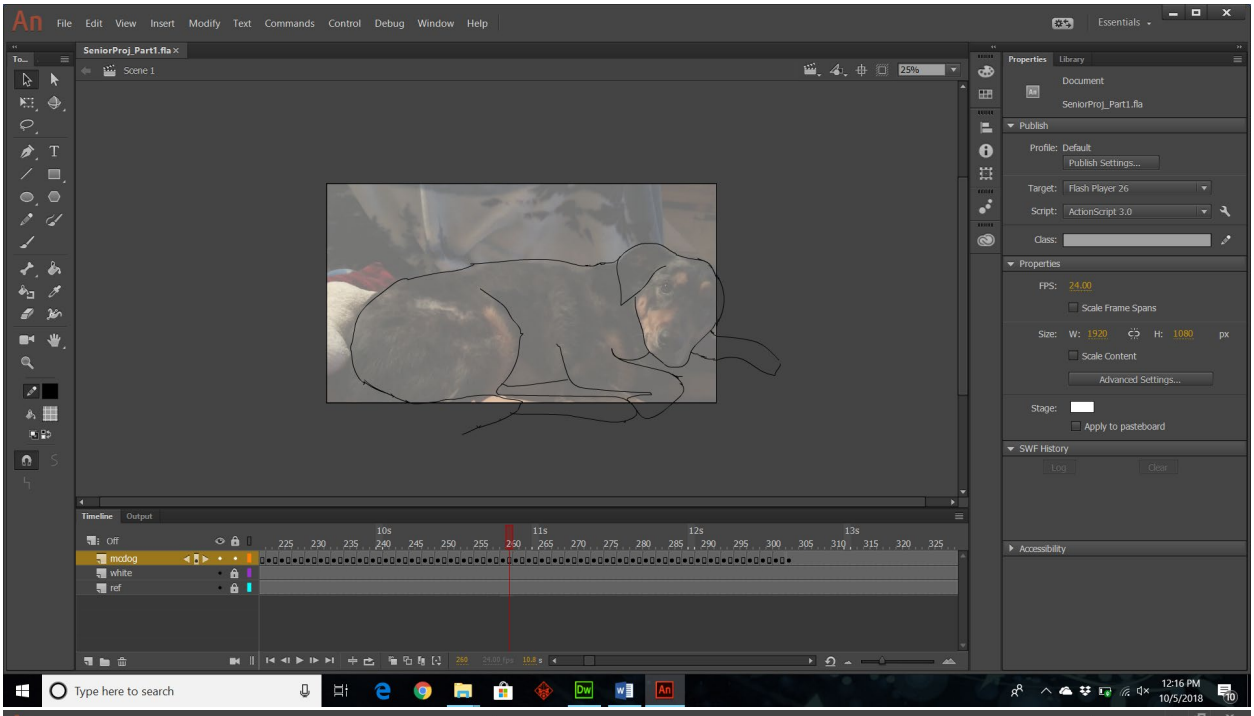
Influences for my work is Hayao Miyazaki, and Aaron Blaise, both have different approaches to animating but still create wonderful masterpieces. References for my work is my dog, Luna, as her name implies for me, she is my own moon that helps me through various experiences. I wanted to use her to portray what a human goes through by making choices to find where they belong. I am able to make the animation through CC Animate, Photoshop for the backgrounds, along with Premiere for editing.

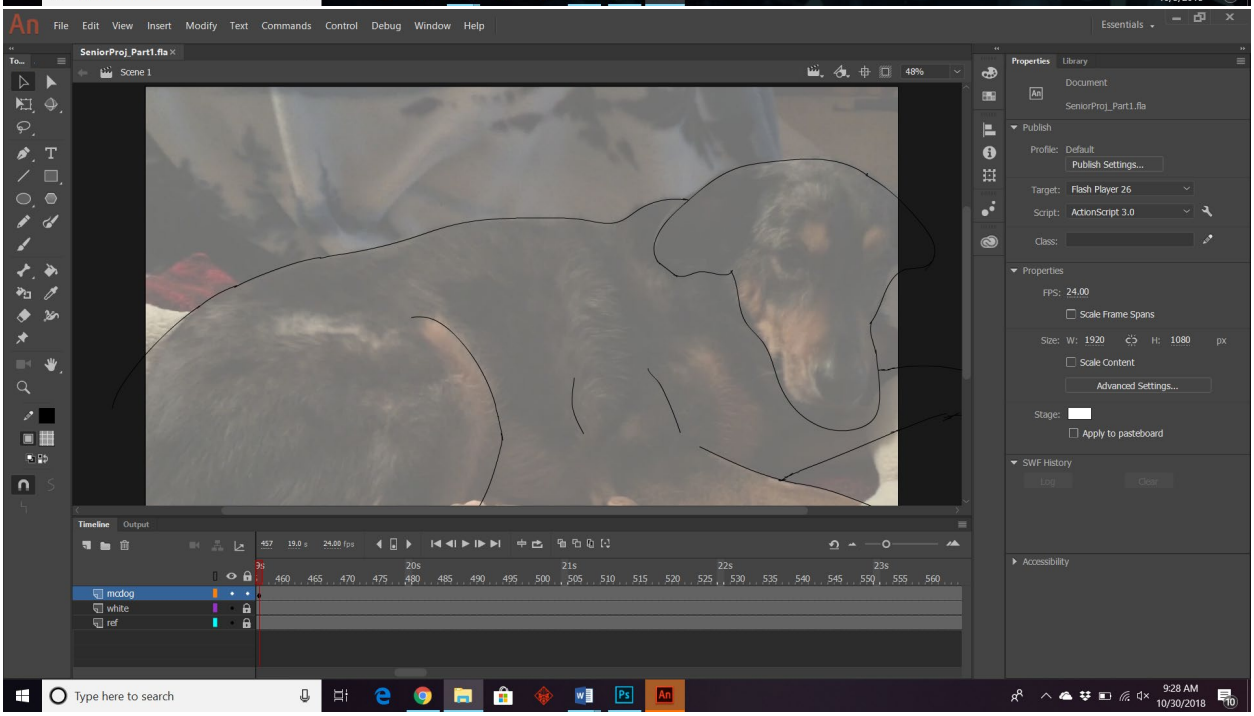
My plans are to continue improving myself in animation and working on building up my 3D skills. I would also like to be able to attend grad school, for right now though I want to be able to get a job where I am able to further myself, and then pursue my master's degree.

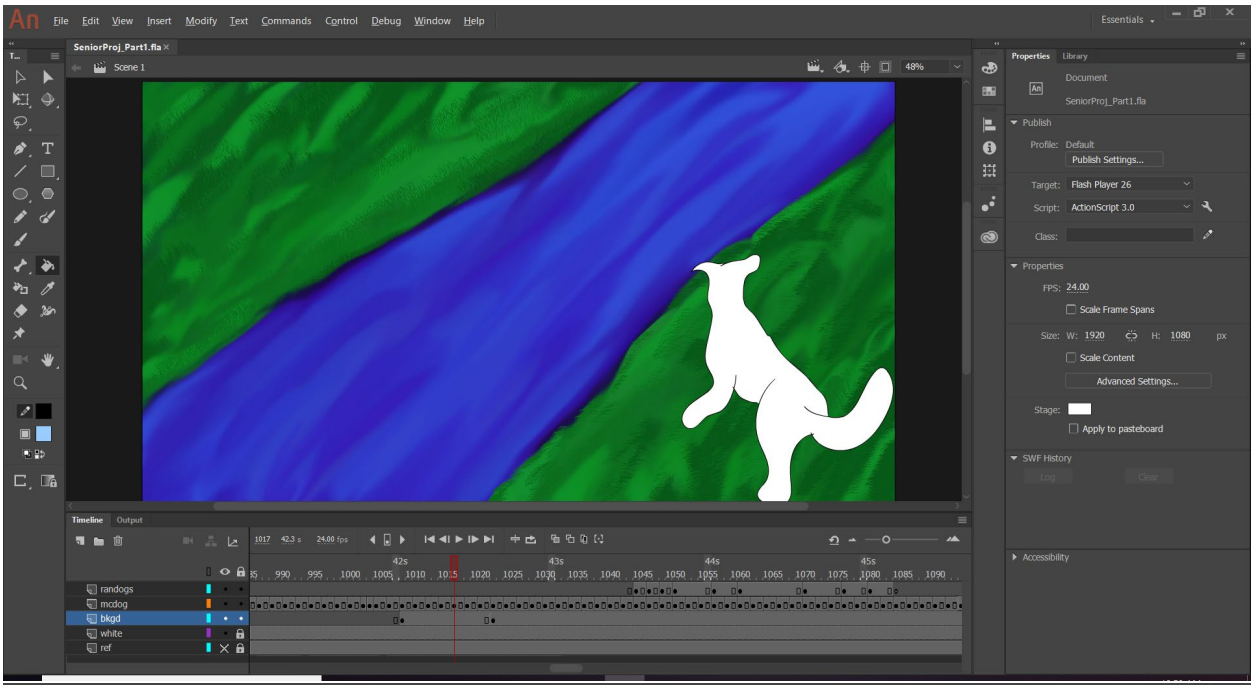
Software Used:

Adobe CC Animate, Photoshop, Premiere Pro

Animate Progress:



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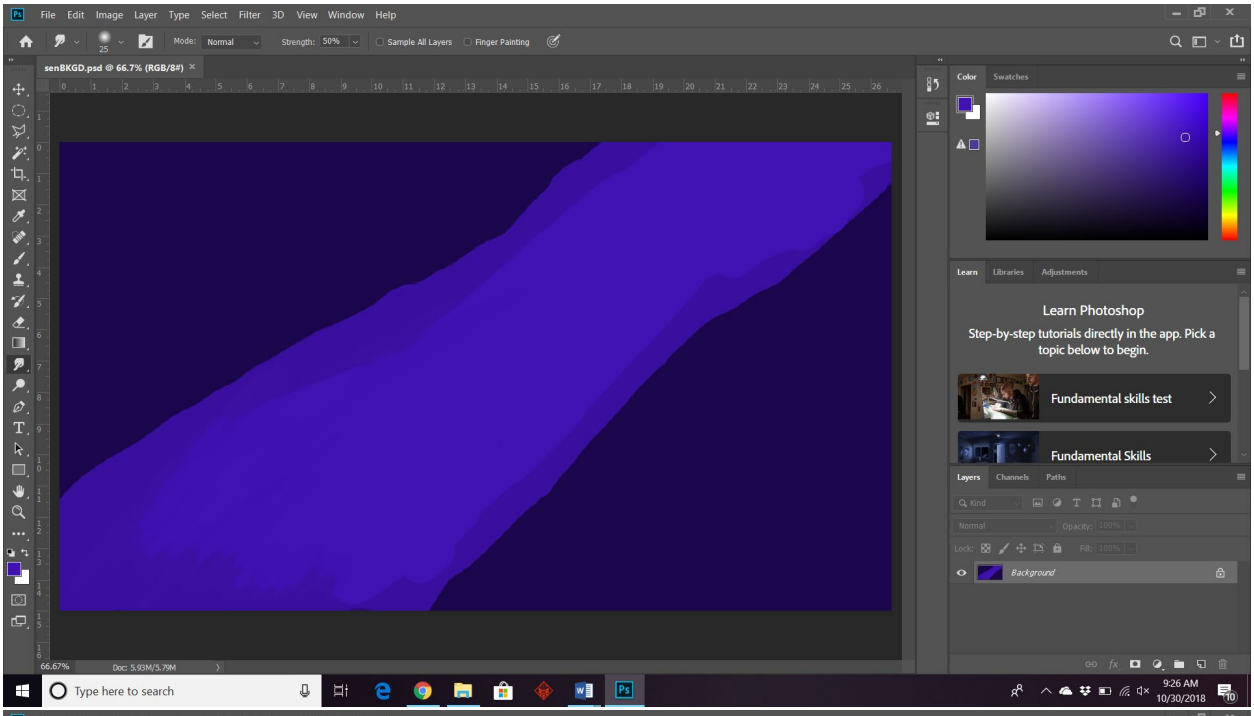
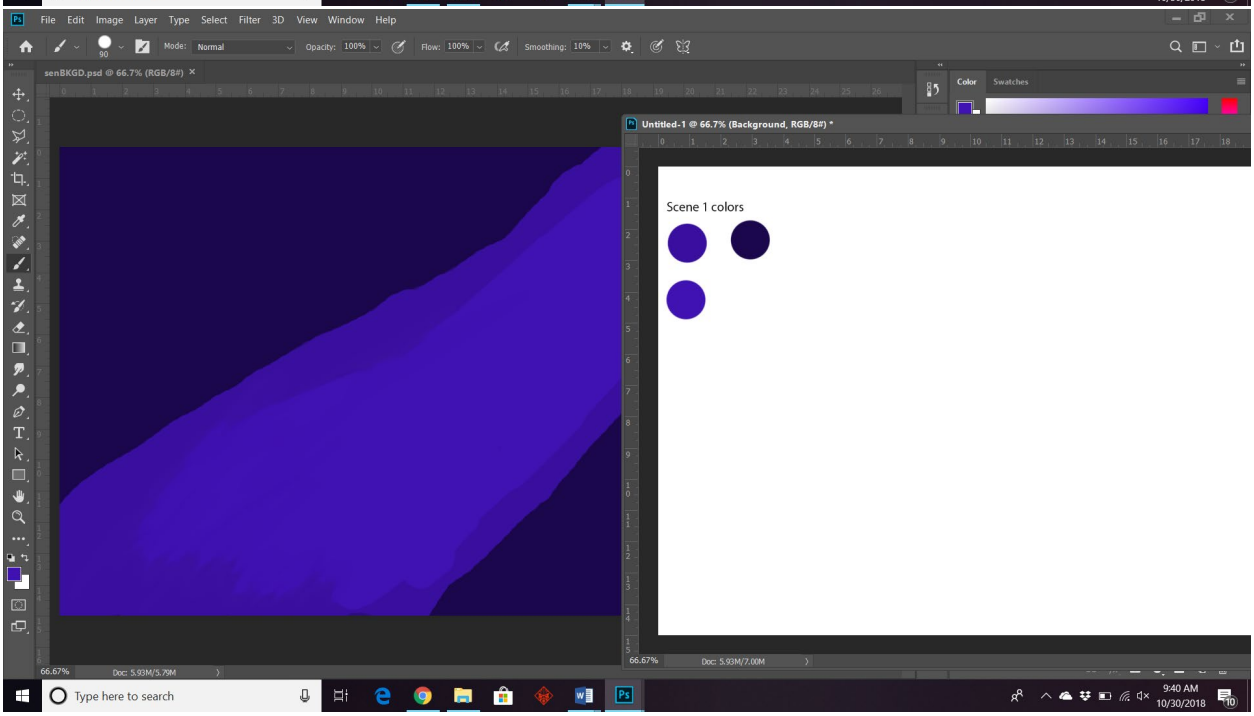
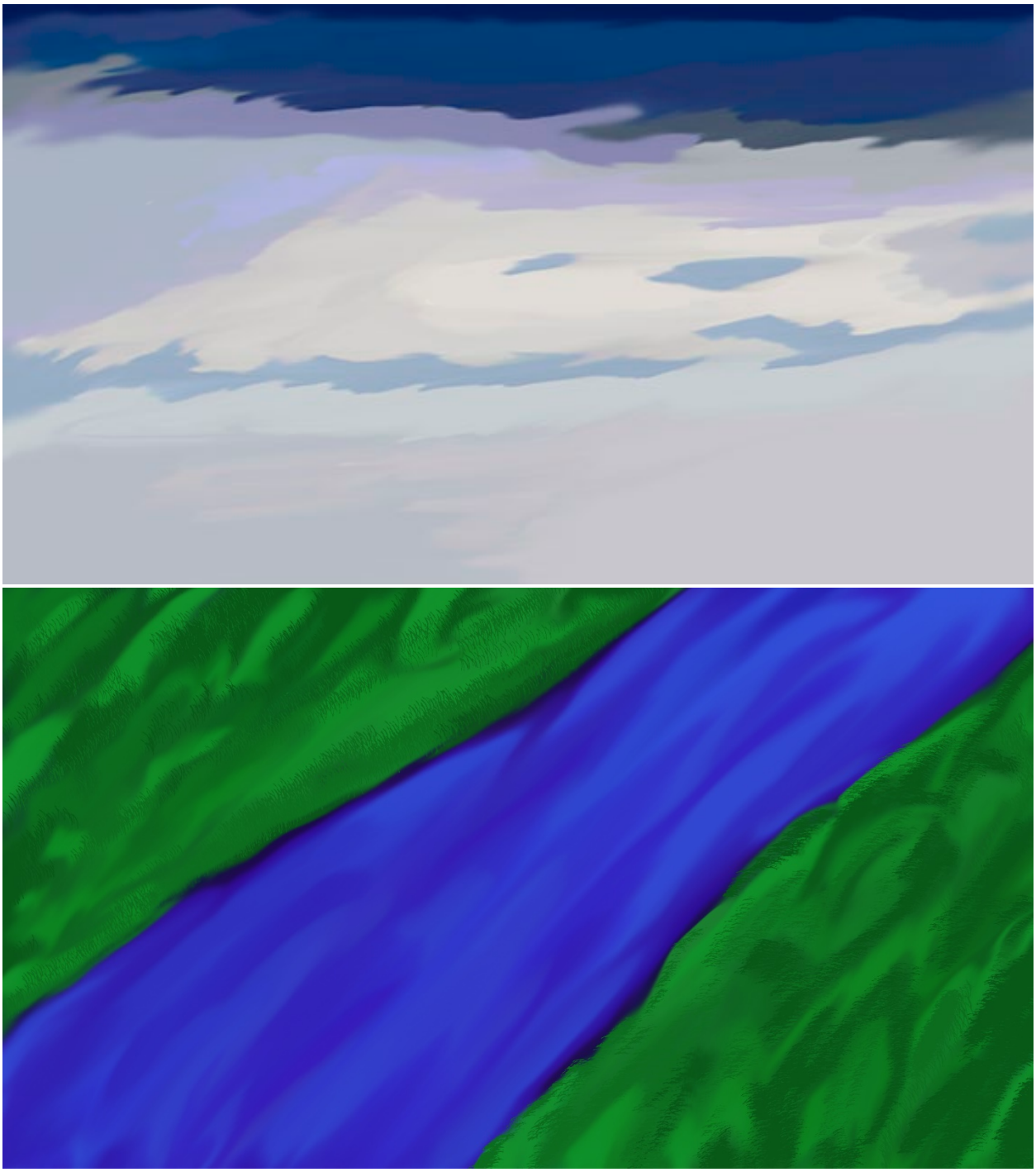
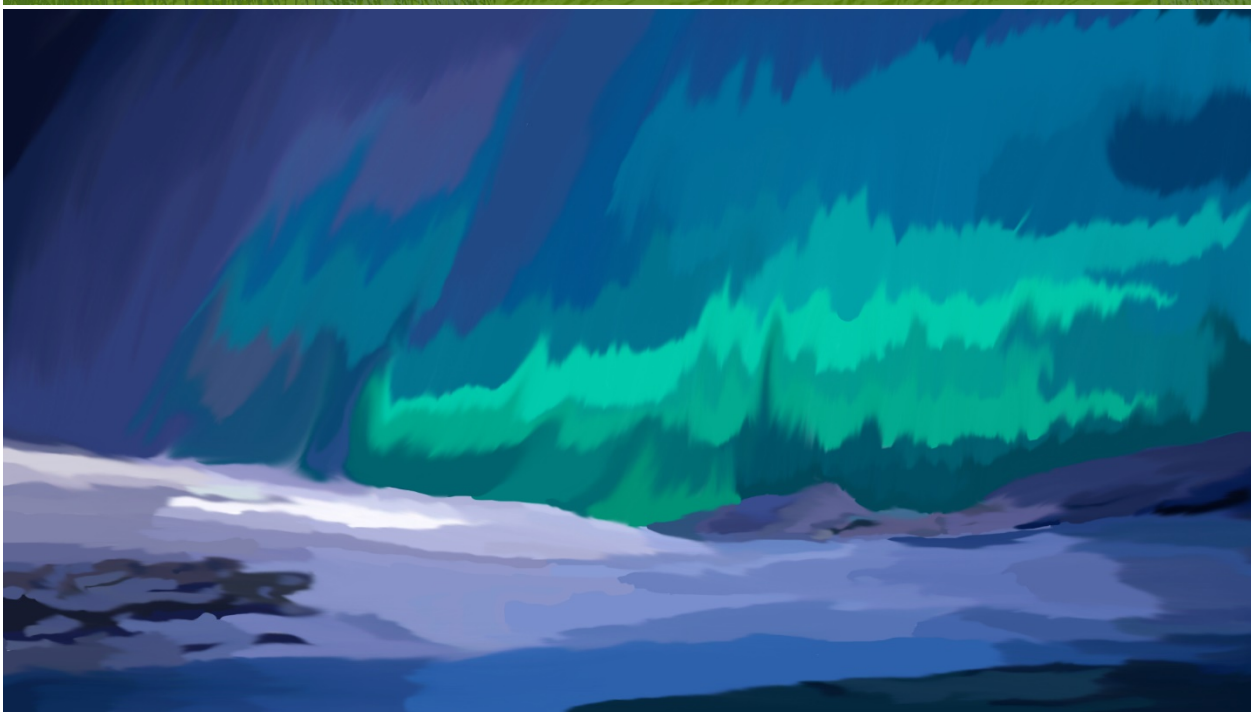
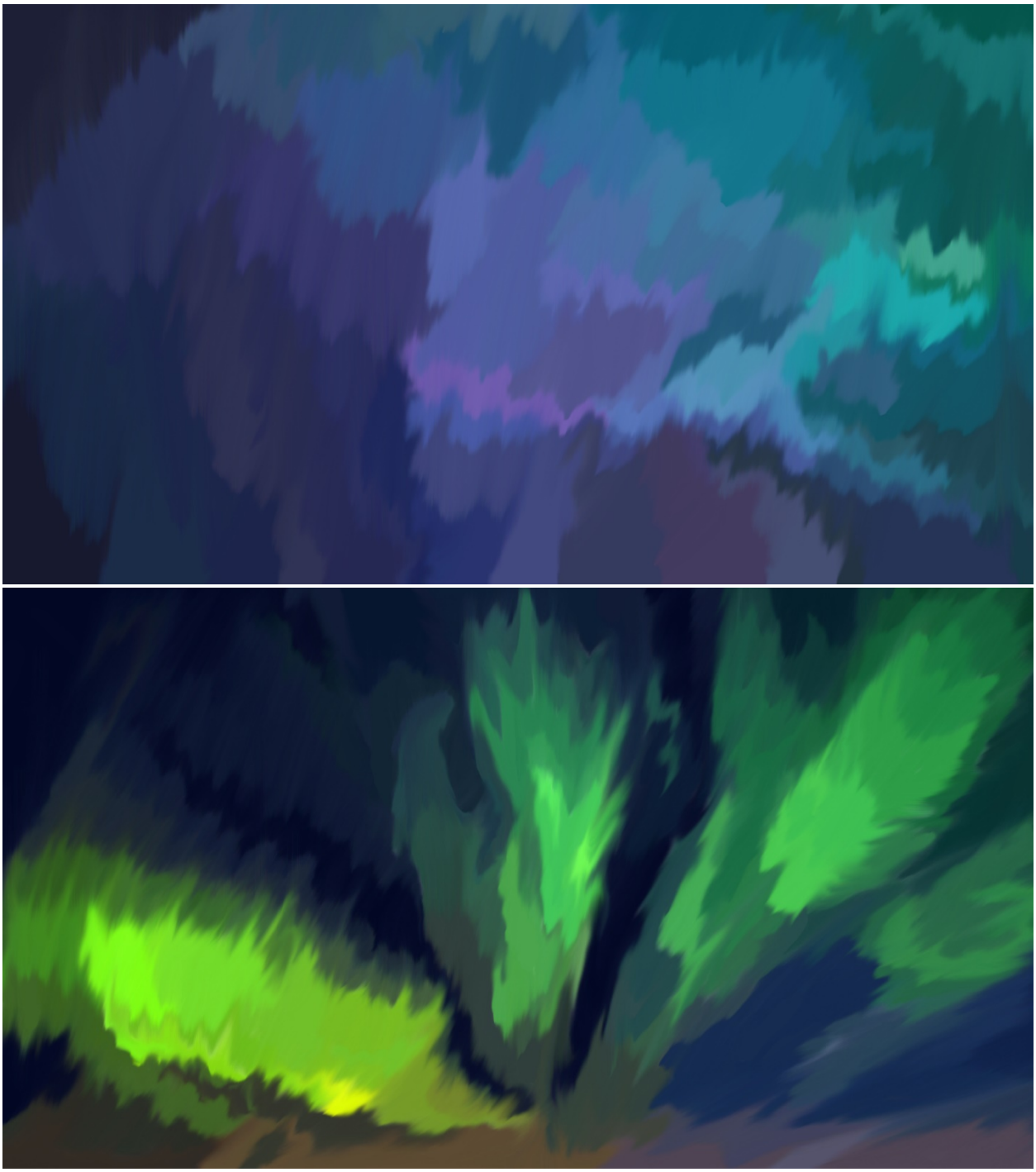
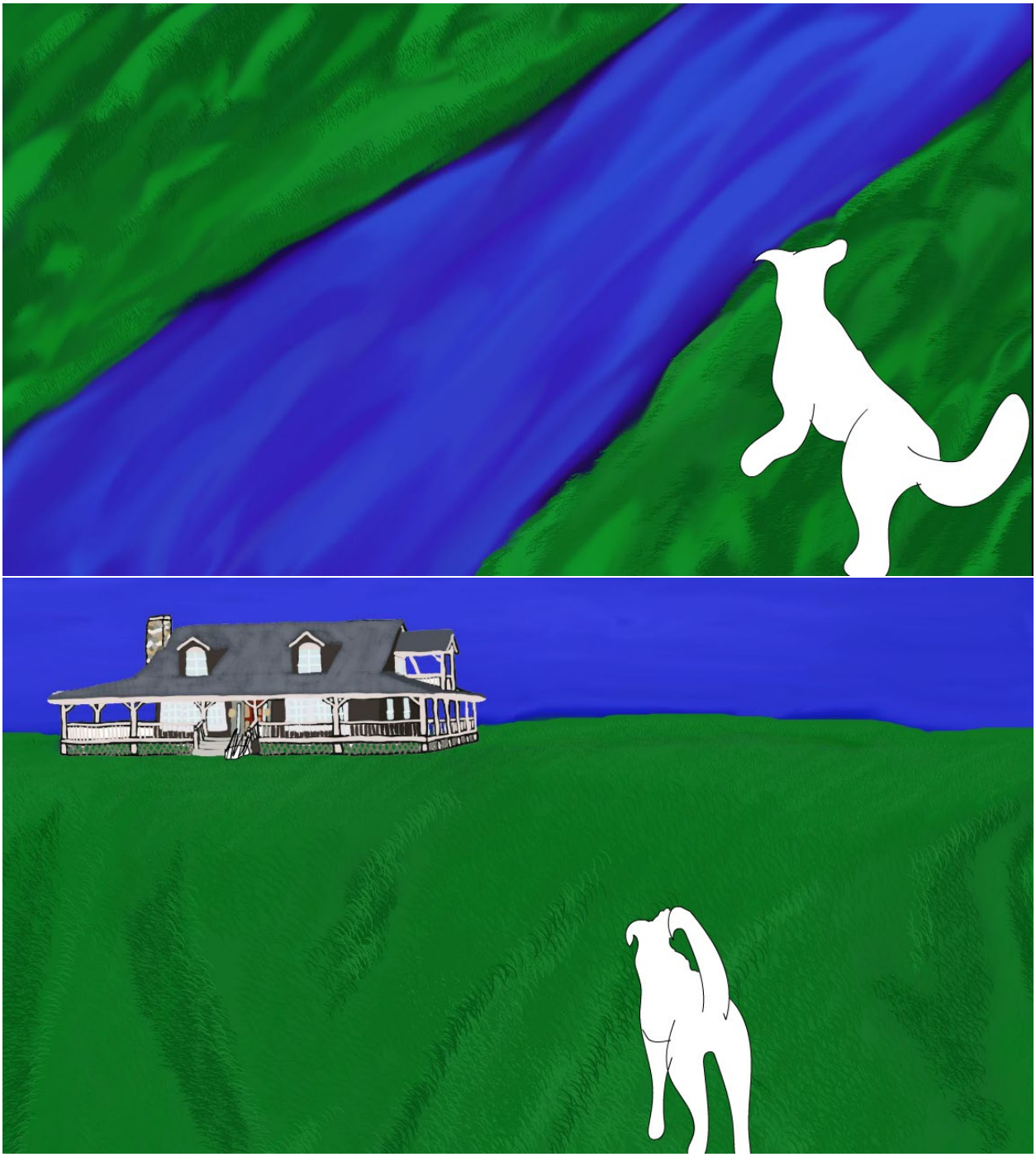
Backgrounds created in Photoshop:











Incoporating Photoshop backgrounds into Animate: