

## **Gabi Roque**

### **Senior Project**

I am a 21 year old artist that calls Tampa, FL home. I explore many different mediums of art, ranging from videography, photography, coding (HTML, CSS, Javascript) and music production.

My work in music production do not solely include the production of beats, but mixing and mastering, singing and playing the instruments needed in a piece. My latest work, 'Lips Like Kylie' is now available on all large platforms.

This site is to include work mainly for music, but if you'd like to see my portfolio on works other than coding and music, visit [www.groquestudio.com](http://www.groquestudio.com). I make music with Studio One 3. YouTube tutorials are your friend. Videos are made with Premiere Pro in conjunction with After Effects. Photography is taken with a Canon t3i- old (2011), but trusty and reliable. I am a strong believer in 'it's not the equipment but the skill' I then edit that photography with Lightroom. I code HTML, CSS, and Javascript with Dreamweaver, but have used JGrasp and Eclipse. Dreamweaver is how I made everything on this site!

People would say I have a messy process if they looked from the outside, but I am very meticulous in how I create. I try something new each project I create, whether it be looking at tutorials or a new perspective. That's how I learn and that's how I don't get bored with my work.

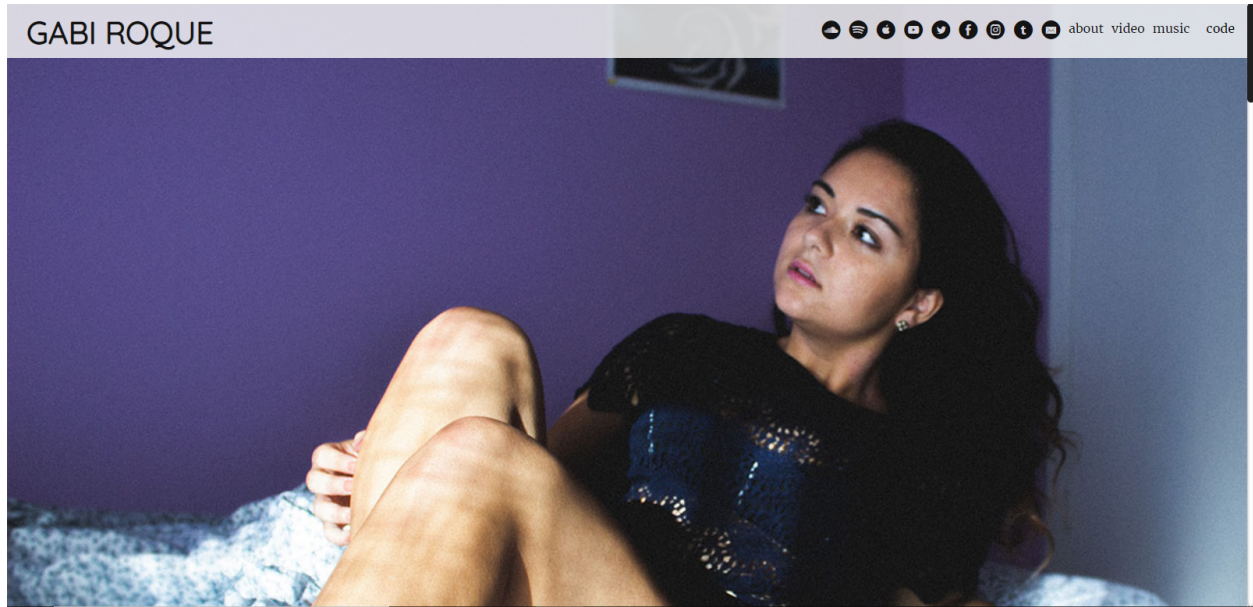
I do the things I do because I make things. I couldn't imagine a life where I didn't *make* anything. Ever since I was a child, my mom never bought me dolls because I never wanted any. My heart was set on legos, puzzles, and challenging video games- ones that forced you to be creative and rewarded solving puzzles to advance in the game. Those games included The Legend of Zelda series. My brain is wired where solving puzzles is my main goal- high attention to detail. Creating is the same as solving puzzles. Creating in digital media of all sorts- photography, video and editing, coding, music production- the outcome is artistic but the process is pure puzzle solving. I live for the knobs and numbers and how elements interact with each other.

What influences me is other artists, especially Lady Gaga. I've always loved her and her work. She influenced me to create what I want to create and be who I am without fear. Creativity flourishes when fear doesn't get in the way. Her influences impact not only my music, but when I get experimental in other mediums to try to expand my knowledge. My graphic design work may include a lot of sports graphic influences.

I modeled the site after [www.ArianaGrande.com](http://www.ArianaGrande.com) as the theme was closely related to what I wanted to go for as well- simplistic, minimalist, and effective.

My plan for 2019 is to create an EP of my original musical works, work in pro sports doing anything media related, and separate my html from this site, onto a site solely for my media, and keep this one just for music. Another plan I have is to combine the coding part of the website with groquestudio.com, that I started before the semester began with coding, leaving this site with just music.

The process for this site began at the beginning of this past semester in FMX 311 - Online Production with Santiago Echeverry. He taught us HTML, CSS, and PHP coding with Dreamweaver, but for this site, I primarily used HTML and CSS.



(Screenshot from my site)